## U12 Activities - Passing & Receiving for Possession

Objective: To improve the players' ability to pass, receive and possess the soccer ball when in the attack

Technical Warm up	Organization	Coaching Pts.
www.sports-graphics.com	Dutch Square: Half of the players on the inside of the square (with soccer balls), half on the outside. The insiders will pass the soccer ball to the outsiders. The outsiders will pass the ball back with one or two touches to the insiders. The insiders will receive the soccer ball and look for another outsider to pass to. After a few minutes, switch insiders with outsiders.  Coach: have players pass and receive with the right and left foot.	Passing:  Toe up (inside) or down & turned in (outside)  Placement of non-kicking foot and good balance Receiving:  Keep feet moving before ball arrives and go to it  Keep ankle of receiving foot locked and body behind ball  Eye on ball at instant of reception  Time: 15 minutes
Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	3v3 5 Goal Game: In a 20x30 yard grid, five 2 yard goals are spread out throughout the grid. The teams score by passing and receiving through any of the goals to a teammate. Coach: Emphasize the importance of being in good supporting positions and good attacking shape. 3 Players need to be in a triangle.	<ul> <li>Tech of passing and receiving</li> <li>Players in good supporting positions</li> <li>Pace and accuracy of the pass</li> <li>Finding the open gate or goal</li> <li>First Touch – Directional</li> <li>Clear communication (demand the ball)</li> <li>Good team shape</li> </ul> Time: 15 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	4v4 or 5v5 to Four Small Goals: In a 30x35 yd. grid with two small 3 feet cone goals on each of the 35 yard lines, near each corner. Each team defends and attacks two goals. If playing with 4 players, the attacking shape should be a diamond. If attacking with five players, the attacking shape should be a 3-2 or 2-1-2.	<ul> <li>Possess the ball to look for an opportunity to score</li> <li>Players in good supporting positions</li> <li>Decision making: safety versus risk</li> <li>Communication</li> <li>Good team shape</li> </ul> Time: 20 minutes
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching a	& review session. Time: 5-10 Minutes

### U12 Activities - Passing & Receiving with a Purpose

Objective: To improve the players' ability to know where and how to posess the soccer ball and to recognize when opportunities open up for the attack

Technical Warm up	Organization	Coaching Pts.
www.sports-graphics.com	Passing and Moving:  Split the players into two groups, one with the ball and one without. The players with the ball must find a player without the ball.  Coach: Place the following conditions on the players:  ➤ Do not stop the ball when receiving it  ➤ Receive, dribble the ball, and pass  ➤ Take a long 1 <sup>st</sup> touch away from traffic and pass  ➤ Receive, turn away with the ball, and pass	<ul> <li>Passing:</li> <li>Toe up (inside) or down &amp; turned in (outside)</li> <li>Placement of non-kicking foot and good balance Receiving:</li> <li>Keep feet moving before ball arrives and go to it</li> <li>Keep ankle of receiving foot locked and body behind ball</li> <li>Eye on ball at instant of reception Communication:</li> <li>Verbal and visual</li> </ul> Time: 15 minutes
Small Sided Game	Organization	Coaching Pts.
www.rports-graphics.com	3v3+2(1) Neutral to One Goal: In a 30x40 grid, two teams will play to score and defend the small 4 yard goals at the endline. The team in possession will be able to use the (1) 2 neutral players in order to keep the ball versus the three defenders.  Coach: Change neutral players every so often.  You can also play with passing restrictions such as:  ➤ Attacking team may score after completing 4-5 passes in a row	<ul> <li>Tech of passing and receiving</li> <li>Players in good supporting positions         <ul> <li>Options close and far</li> </ul> </li> <li>Speed of play</li> <li>First Touch – Directional</li> <li>Recognizing when to keep the ball or attack</li> <li>Clear communication (demand the ball)</li> </ul> Time 15 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	5v5 or 6v6 +GK's to Four Goals: In a 40x50 yard grid, two teams of 5 or 6 players and a GK each play to score and defend two goals. The goals are set on the 40 yard line. The GK on each team can help the possession by playing with his/her feet.	<ul> <li>Supporting shape and balance for team in possession</li> <li>Change of rhythm to exploit opportunities to penetrate</li> <li>Movement and timing support</li> <li>Recognizing when to keep the ball or attack</li> </ul> Time 20 minutes
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching a	& review session. Time: 5-10 Minutes

## U12 Activities - Passing for Penetration

Objective: To improve decision making in possession and the ability of the players to beat defenders with a pass

Technical Warm up	Organization	Coaching Pts.
view agorts grishful aren	Pass and Move: Split players into groups of 3 or 4 (color-coded). Each group has a ball, interpassing within their group. All groups are in the same grid playing through each other. (30x40 yard grid)	<ul> <li>1st touch - Directional</li> <li>Technique and type of pass</li> <li>Technique of receiving</li> <li>Communication: Verbal and Non Verbal</li> <li>Supportive body position</li> <li>Visual cues</li> </ul> Time: 15 Minutes
Small Sided Game	Organization	Coaching Pts.
	3v3+1 to Targets: Two teams of 3 players each with a neutral player in a 30x35 yard grid will try to connect passes and score by connecting with the target player. Coach: Stress when and how to split defenders with passes.	<ul> <li>Proper weight, accuracy and timing of passes</li> <li>Vision to split defenders with a pass</li> <li>Possession vs. penetration</li> <li>Proper angle and distance of support off the ball</li> </ul> Time: 15 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
mos.zoidgang-shoqa.www	4v4 or 5v5 to End Zones: Set up a 35 x 40 yard grid with end-zones behind the 40 yd. lines. Teams comprised of 4 players, depending on numbers and space. The attacking team needs to pass into the end zone and a player must time his/her run to receive the ball inside the end zone and score. Coach: Help the players to time their runs into the end zone to receive the ball.  • Start with passing and receiving in the end zone.  • Players can dribble into the end zone for 1 point.	<ul> <li>Starting position of players</li> <li>Shape, width, and depth</li> <li>Body position open to field</li> <li>Possession vs. penetration</li> <li>Dribbling vs. passing</li> </ul> Time: 20 minutes
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching &	& review session. Time: 5-10 Minutes

#### U12 Activities - Possession for Penetration

Objective: To improve the player's ability to recognize when and how to penetrate with a pass or to keep possession

Technical Warm up	Organization	Coaching Pts.
	Colored Passing:	Passing:
	In a 30x40 yard grid, divide the players	• Toe up (inside) or down & turned
	in half and play on a defined field.	in (outside)
3,	Players pass in sequence: blue, blue, red,	Placement of non-kicking foot
	red, blue, blue, red, red, etc.	and good balance
	Version 2: Coach can limit touches	Receiving:  • Keep feet moving before ball
The same of the sa	<b>Version 3:</b> Coach can tell his players to	arrives and go to it
	pass as follows: control right-pass left,	Keep ankle of receiving foot
	control left-pass right, one touch, etc.	locked and body behind ball
11		• Eye on ball at instant of reception
www.sports-graphics.com		Time: 15 minutes
Small Sided Game	Organization	Coaching Pts.
but a second control of the second control o	3v3 +1 + 2 Bumpers:	Tech of passing and
· · · · · · · · · · · · · · · · · · ·	In a 40 x 50 yd. grid, two teams and a neutral	receiving
	player look to play to a bumper player on	• Pace of the pass
	opposite sides of the grid. If they play to the	<ul> <li>First Touch – Directional</li> </ul>
	bumper and receive the ball back, they look	
	to penetrate in the other direction and connect	Clear communication
1 \$	with the other bumper.	(demand the ball)
	Method of Scoring:	Supporting Shape
	> 1 Point for connecting with one bumper	
	> 3 Points for maintaining possession and	
7t	connecting with the second bumper	
www.sports-graphics.com		Time: 15 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
A	5v5 +Targets and 4 Goals:	• Shape, width, and depth
, ( ) ( ) ( ) ( ) ( ) ( ) ( ) ( ) ( ) (	Two teams play to score by passing the ball	<ul> <li>Support to targets</li> </ul>
A P A	into the small goals. The teams can only score	• When and how to split
R ( )	after passing to the Target and any player of the same team receiving the ball back and	defenders
	passing the ball into one of the small goals.	Possession vs. penetration
* A State of the s	Coach: Change the targets every so often.	Visual and verbal cues
	After a while, allow players to score without	Target movement for support
$A \rightarrow A$	using the target if the opportunity is on.	• Communication
		- Communication
www.sports-graphics.com.		Time: 20 minutes
Game	Organization	Coaching Pts.
	If 6v6, play in a 45x60 yd. field. If 8v8, play	All of the above
6v6 to 8v8 Sorimmaga	in a 55x80 yd. field. Play with Goalkeepers	
6v6 to 8v8 Scrimmage	and encourage them to communicate with	Time: 30 minutes
	teammates.	
COOL DOWN	Activities to reduce heart rate, static stretching	& review session. Time: 5-10 Minutes

### U12 Activities - Penetration - Dribbling/Passing/Shooting

# Objective: To improve help players recognize when to penetrate by dribbling, passing and/or shooting

Technical Warm up	Organization	Coaching Pts.
www.sports-graphics.com	Iv1 to Two Small Goals: In a grid 10x15 yards with small goals on the end lines. A player passes the ball diagonally across the grid to his opponent who then attacks the small goal. Passing through the goal is 1 point and dribbling through the goal is 3 points. Each player keeps track of their score.	<ul> <li>Keep the ball close</li> <li>Use all surfaces of the foot         <ul> <li>Inside/outside</li> <li>Sole</li> <li>Laces</li> </ul> </li> <li>Keep your head up and use peripheral vision</li> <li>Change of direction and speed, explode into space if defender does not commit</li> <li>Decide to pass or dribble to score depending of the defenders pressure</li> </ul> <li>Time: 15 minutes</li>
Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	3v2 Game: In a 25x30 yard grid two teams are trying to score. The team of two is trying to penetrate quickly by passing through the goals as soon as the can get possession in any of the two cone goals defended by the team of three. The team of three is trying to penetrate the team of two by dribbling and passing.	<ul> <li>Reinforce passing and receiving technique</li> <li>Use support players to making attacking decisions:         <ul> <li>When to dribble</li> <li>When to pass</li> <li>To connect</li> <li>To combine</li> </ul> </li> <li>Encourage players to be creative</li> <li>Work together to score</li> <li>Verbal &amp; visual communication         <ul> <li>Time: 15 minutes</li> </ul> </li> </ul>
Exp. Small Sided Game	Organization	Coaching Pts.
	4v4 or 5v5 with 4 Targets and GK's: Two groups of 4 players are trying to score goals after receiving a ball from the target players. Coach: start the game by the players connecting with the targets to score. After a while allow the players to make the decision to use them or not. Switch targets and field players every so often.	<ul> <li>All of the above</li> <li>Shooting technique</li> <li>Visual cues should determine how to penetrate</li> <li>Encourage finding the goal as quickly as possible</li> <li>Stress that first look is always to penetrate</li> </ul>
www.sports-graphics.com		Time; 20 minutes
Game	Organization	• All of the above
6v6 to 8v8 Scrimmage	Play a game with Goalkeepers.	Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching a	x review session. Time: 5-10 Minutes

## U12 Activities - Striking Volleys

Objective: To improve the players technique of striking volleys

Technical Warm up	Organization	Coaching Pts.
	Introduction to Striking Volleys:	Keep eyes open and focused on
	Groups of two players with a ball	the ball
A A	• Step 1: Players will self-serve the soccer	Use arms for balance
STEP 1 STEP 2	ball and strike the ball to his/her partner	Inside of the foot
	who will catch the soccer ball and repeat	Bring the knee up to the side and
	the action	get the toe up, heel down and
•	• Step 2: One partner serves to the other.	ankle locked
	The serve is knee high and underhanded	• The foot should make contact
STEP 3		through the middle of the ball
1	• Step 3: In 3's. One player moves and	• The plant foot will help the
	volleys and the other two serve the ball.	player aim for the target, keeping the head and shoulders straight.
	Switch players after a few services.	Instep
	All technical exercises will:	• Knee higher than the ball
	o Let ball bounce and volley	Lock ankle and point toe down
www.sports-praphics.com	<ul> <li>Not let the ball bounce and volley</li> </ul>	for instep (laces) volley
The state of the s	Players will try to volley the ball with the	Time: 15 minutes
	right and the left foot.	
Small Sided Game	Organization	Coaching Pts.
	<b>2v2 Soccer Tennis:</b>	• Do not let the ball strike you
	Play 2v2 in a 10x15 yard grid. A player starts	• Strike the ball on the upper half of the ball to drive it down; the
	off with a ball and serves it with a volley over a line or net in the middle of the area. The	middle of the ball to drive it level;
	ball can bounce once, to return the ball to the	the lower half of the ball to drive it
	other side both players must have a touch and	up
	the ball can bounce again then must be	• Lock ankle and turn toe up for
	returned. A point is won on a bad serve or	inside of the foot volley; players
	when one team fails to return the ball.	should lock ankle and point toe
•	Coach: Play 5 minute games.	down for instep (laces) volley <b>Time:</b> 15 minutes
www.sports-graphics.com	Players can use inside or instep volleys.	Time. 13 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
	3v3/4v4 Headers and Volleys:	• Use inside of the foot volley to
	Organize players into teams of 3 or 4 players. Set up a 25 yard x 30 yard rectangular field	pass to a teammate
	with goals centrally located at each end. The	• Use Instep volley for power to
	team in possession passes the ball by volleying	score and for a distance pass,
	to his/her teammate and catching it. The only	clearance away from goal or
	way to score is by volleying the ball to goal.	cross to goal
	Players can only take a maximum of 3 steps	
LY.	with the ball; then they must pass the ball to a teammate. Goals can only be scored by one	
	touch volley into the goal for 5 points or	
	heading the soccer ball for 3 points. If the	
	soccer ball bounces more than twice,	Timo 20 minutos
www.sports-graphics.com	possession goes to the other team	Time: 20 minutes
Game	Organization	Coaching Pts.
6v6 Scrimmage	Play with Goalkeepers in a 45-60 yard long	• All of the above
	by 35-45 yard wide field.  Activities to reduce heart rate, static stretch	Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretch	ing & review session - time to min.

## U12 Activities - Striking Long Balls 1

Objective: To introduce the players to the technique of striking lofted and driven long balls

Technical Warm up	Organization	Coaching Pts.
www.aports-graphics.com	High & Long:  2 players are at opposite ends behind a goal in a 10x20 yard grid, and try to score points by striking the soccer ball through the two goals without the soccer ball bouncing and/or rolling before crossing the goals. A player scores 3 points for every lofted/driven ball he/she strikes successfully. Receiving players can catch the ball.  Version 2: The player taps the ball forward to strike it long  Version 3: Use the other foot	<ul> <li>Body position and balance</li> <li>Eye on the ball at moment of contact</li> <li>Strike ball with ankle locked and hard bone on top of foot</li> <li>Non-kicking foot directed at target</li> <li>Lean the body back when striking the ball</li> <li>Strike the lower part of the ball and follow through towards target landing on shooting foot</li> <li>Time: 15 minutes</li> </ul>
Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	Over the Middle:  2 players at the ends of a 15x30 yard grid are trying to hit soccer balls over the player in the middle. When the player in the middle intercepts or catches the soccer ball, he/she will change positions with the last player who struck the ball.  Version 2: The middle player serves the ball to the kicking player	<ul> <li>Technique of striking a ball served to you</li> <li>Hitting the ball with the inside of the foot to curve it</li> <li>Hitting the ball straight</li> </ul> Time: 15 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	3v3 +Targets - Go Long: In a 20x40 yard grid with targets, two teams are trying to score by striking long balls to the target. If the target catches the ball without bouncing before entering his/her zone, the attacking team scores a point.	<ul> <li>Technique of striking a long ball</li> <li>When         <ul> <li>When you have no pressure</li> <li>On the run</li> <li>To get behind defenders</li> </ul> </li> <li>Time: 20 minutes</li> </ul>
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretch	ing & review session - Time 10 min.

## U12 Activities - Striking Long Balls 2

Objective: To introduce the players to the technique of striking lofted and driven long balls

Technical Warm up	Organization	Coaching Pts.
www.sports-graphics.com	Long Passing – Up, Back, and Long: One player at each end of a 15x40 yard grid with a player in the central zone (the setter) to receive and pass the soccer ball back to the long passer.  The procedure is as follows: The kicker passes to the setter in the middle zone and he returns the soccer ball back to the kicker for him/her to strike a long ball to the other side.	<ul> <li>Body position and balance</li> <li>Eye on the ball at moment of contact</li> <li>Strike ball with ankle locked and hard bone on top of foot</li> <li>Non-kicking foot directed at target</li> <li>Lean the body back when striking the ball</li> <li>Strike the lower part of the ball and follow through towards target, landing on shooting foot</li> <li>Setter</li> <li>Pass to the Kicker – proper angle</li> <li>Quality of the pass</li> <li>Time: 15 minutes</li> </ul>
Small Sided Game	Organization	Coaching Pts.
	3v1+3v1 Over the Top: In a 30x40 grid, a team will play 3v1 and will try to strike a long pass over the two defenders in the central area. If the player failed and gets the pass intercepted, then the group will change with the defending group. If the pass is successful, another defender enters and tries to intercept the pass.	<ul> <li>Technique of striking a long ball</li> <li>Visual cues         <ul> <li>No opponents in front</li> <li>No pressure in front</li> </ul> </li> <li>Type of long ball         <ul> <li>Hitting the ball with the inside of the foot to curve it</li> <li>Hitting the ball straight</li> </ul> </li> <li>Quick rotation of the ball to find the open man to strike the long pass         <ul> <li>Time: 15 minutes</li> </ul> </li> </ul>
Exp. Small Sided Game	Organization	Coaching Pts.
	3v3/4v4/5v5 +Targets - Go Long: In a 30x40 yard grid with targets, two teams are trying to score by striking long balls to the target. If the target catches the ball without bouncing before entering his/her zone, the attacking team scores a point.	<ul> <li>Technique of striking a long ball</li> <li>When <ul> <li>When you have no pressure</li> <li>On the run</li> <li>To get behind defenders</li> </ul> </li> </ul>
waw sports-graphics.com		Time: 25 minutes
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching a	X review session. Time: 5-10 Minutes

## U12 Activities - Attacking Shape 1

Objective: To help the players understand the importance of individual, group, and team shape when in possession of the ball

Technical Warm up	Organization	Coaching Pts.
www.sports-graphus.com	Inter Passing in 3's or 4's: Players are in teams with different colors. Each team has one ball and passes and moves freely in the 30x 40 yard grid. Coach: Concentrate on polishing the mechanics of passing and receiving as well as player's technical speed and individual/group shape.	<ul> <li>Strike the ball with the proper weight and surface</li> <li>Take 1<sup>st</sup> touch toward a passing option</li> <li>Keep body position open to the field</li> <li>Develop rhythm of play in traffic</li> <li>Communication</li> </ul> Time: 15 minutes
Small Sided Game	Organization	Coaching Pts.
	4v0 + 4v0: Two groups of 4 players each with one ball per group. Play through each other in the same 30x40 yard grid. Each group focuses on their ball, individual/group shape, and speed of play.  Coach: Encourage players to keep a diamond/kite shape with players always being in good supportive positions.	<ul> <li>Survey the area at all times. This way players can anticipate what to do next with and without the ball</li> <li>Keep body position open to the field</li> <li>Increase speed of play in traffic</li> <li>Keep the width and the depth</li> <li>Communication</li> </ul>
www.sports-graphics.com		Time: 20 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
	4v4 or 5v5 to End Zones: Two teams of 4 or 5 players each play in a 30x40 area with a 2-3 yard end zone on the 30 yard lines Each team defends one end zone and attacks the other. If a team successfully plays the soccer ball into the opposite end zone, they receive a goal. In order to score, the player receiving the soccer ball must arrive into the end zone when the ball is	<ul> <li>Recognize visual cues such as:         <ul> <li>Teammates body shape</li> <li>Supporting positions</li> <li>Defending pressure</li> <li>Runs</li> </ul> </li> <li>Rhythm of play based on what the game gives you by increasing speed of play at the right time</li> </ul>
www.sports-graphics.com	arriving. Waiting for the soccer ball in the end zone will be off-sides. The defenders cannot enter the end zone.	• Adjust team shape as other players move  Time: 20 minutes
	end zone will be off-sides. The defenders cannot enter the end zone.  Organization	• Adjust team shape as other players move  Time: 20 minutes  Coaching Pts.
www.sports-graphics.com	end zone will be off-sides. The defenders cannot enter the end zone.	<ul> <li>Adjust team shape as other players move</li></ul>

## U12 Activities - Attacking Shape 2

Objective: This session will help players to recognize how support and team shape will impact the quality of the attack

Technical Warm up	Organization	Coaching Pts.
	4v0 + 4v0: Two groups of 4 players each with one ball per group. Play through each other in the same 30x40 yard grid. Each group focuses on their ball, individual/group shape, and speed of play.  Coach: Encourage players to keep a diamond/kite shape, with players always being in good supportive positions.	<ul> <li>Keep body position open to the field</li> <li>Strike the ball with the proper weight and surface</li> <li>Take 1<sup>st</sup> touch toward a passing option</li> <li>Develop rhythm of play in traffic</li> <li>Communication</li> </ul> Time: 15 minutes
Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	5v5 to 4 Goals: In a 40 x 50 yd. grid, two teams are trying to score in any of the two goals on each of the end lines. Players will try to get in good angles of support while maintaining good width and depth on the attack.	<ul> <li>Survey the area at all times. This way players can anticipate what to do next with and without the ball</li> <li>Keep body position open to the field</li> <li>Increase speed of play in traffic</li> <li>Keep the width and the depth</li> <li>Communication</li> <li>Time: 15 minutes</li> </ul>
Exp. Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	5v5 or 6v6 with GK's: In a 50x60 yard area with goals, two teams of 5 or 6 players with goalkeepers will try to keep the integrity of their attacking shape by creating good angles and effective angels of support, staying wide and making penetrating runs while in possession of the soccer ball.  Version 2: A goal only counts if all players are over the mid line.	<ul> <li>Recognize visual cues such as:         <ul> <li>Teammates body shape</li> <li>Supporting positions</li> <li>Defending pressure</li> <li>Runs</li> </ul> </li> <li>Rhythm of play based on what the game gives you by increasing speed of play at the right time</li> <li>Adjust team shape as other players move</li> <li>Time: 20 minutes</li> </ul>
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x 60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching &	& review session. <b>Time: 5-10 Minutes</b>

### U12 Activities - Defending - Role of the 1st defender

Objective: To improve the players' ability to press the ball and to understand the role of the 1<sup>st</sup> defender

Technical Warm up	Organization	Coaching Pts.
www.sports-graphics.com	Pass and Press: In a defined area, one team of players (rec pennies) all with a ball will pass to a member of the other team. Passes should not be more that 10 yds. long. After the pass, the player will press the receiver.  Coach: In this activity, encourage the player to:  press sideways on & send opponent in the opposite direction of his first touch  try to gain possession of ball with block tackle, poke tackle  close down, slow down, get down & stay down	<ul> <li>Speed of approach</li> <li>Angle of approach</li> <li>Good defensive stance         <ul> <li>Body weight on front of feet</li> <li>Eyes on the ball</li> <li>Slightly angled – one foot closer to attacker</li> </ul> </li> <li>Close enough to make attacker look at ball</li> <li>When and how to tackle         <ul> <li>Time: 15 minutes</li> </ul> </li> </ul>
Small Sided Game	Organization	Coaching Pts.
www.aports-graphics.com	Iv1 to Small Goals: In a 10x15 yard grid, two groups of players will play 1v1 bouts. One group of players will serve to the other and defend the player with the ball, applying the principles of 1st. defender. The play is over when one player scores or goes out of bounds. The next 1v1 will commence with a service from the defender. Players will switch sides after their turn is over.	<ul> <li>Approach quickly but not too fast with an angle that limits options</li> <li>Good defensive stance</li> <li>Apply pressure to take away space/time</li> <li>Priorities are:         <ul> <li>deny penetration</li> <li>limit the attacker's vision options</li> <li>win ball back</li> </ul> </li> <li>Time: 15 minutes</li> </ul>
Exp. Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	3v3 to Small Goals In a grid of 30x35 yards, two teams will play to score in the goals. Player will defend by pressing the player with the ball (applying the principles and role of 1st defender).	All of the above plus:  • Recognizing when to be the 1 <sup>st</sup> • Funnel first attacker:  ○ Towards a tight space  (touchline)  ○ Into a covering defender  • Make the attacker play the ball with the weaker foot  • When and how to switch  • When and how to tackle  **Time: 20 Minutes**
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching a	x review session. Time: 5-10 Minutes

### U12 Activities - Defending - Pressure and Cover

#### Roles of the 1st and 2nd defender

Objective: To improve the players' ability to defend and recognize when and how to pressure and cover

Technical Warm up	Organization	Coaching Pts.
Cover Treas	Pressure Cover Warm-Up:  3 players with one soccer ball. Two players about 10 yards apart pass and move with each other. The third player moves with the group staying about 10 yards away. One of the players passes a ball to the third while his teammate immediately applies pressure (1st defender). The passer becomes the cover player (2nd defender). Player three	<ul> <li>1st defender should bend his/her run to press attacker and force the opponent in the direction he/she wants him/her to go</li> <li>Approach fast, arrive slow</li> <li>Defensive stance-on their toes, knees bent, one foot forward, one foot back</li> </ul>
Small Sided Game	tries to split defender with a one touch pass or a dribble.  Organization	<ul> <li>1st Defender "Ball"</li> <li>2nd Defender "Force him left/right"</li> <li>Time: 10 Minutes</li> <li>Coaching Pts.</li> </ul>
www.sports-graphus.com	2v2 to Two Small Goals: In a 15x20 yd. grid with small goals on each end line, play 2v2 matches. Rotate teams to different fields. You could play matches with off sides.	<ul> <li>Speed and angle of approach</li> <li>Pressing defender forces head down of attacker</li> <li>Covering defender is positioned about 30 degrees behind pressure</li> <li>Patience; do not over- commit</li> <li>Good communication to facilitate role switching while defending</li> <li>Time: 20 Minutes</li> </ul>
Exp. Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	4v4 to Small Goals: In a grid, two teams will play to score in the goals. Players will defend, applying the principles and roles of 1 <sup>st</sup> , 2 <sup>nd</sup> and start introducing the 3 <sup>rd</sup> defending roles.	<ul> <li>All of the above plus:</li> <li>Recognizing when to be the 1<sup>st</sup> and 2<sup>nd</sup> defender</li> <li>Shape and communication</li> <li>Visual and verbal cues <ul> <li>When and how to switch</li> <li>Angle of coverage</li> <li>When and how to tackle</li> </ul> </li> <li>Time: 25 Minutes</li> </ul>
Game	Organization	Coaching Pts.
6v6 or 8v8 Scrimmage	Play with goalkeepers in an appropriate size field for the number of players. As the game is going on, praise successful defending and connection by the 1 <sup>st</sup> and 2 <sup>nd</sup> defenders	<ul> <li>All of the above</li> <li>Goalkeeper communication with defenders</li> </ul> Time: 30 Minutes
COOL DOWN	Activities to reduce heart rate, static stretching	

# Objective: To improve the ability of the players to work together as a defensive unit applying the principles of Pressure, Cover and Balance

Technical Warm up	Organization	Coaching Pts.
	1v1 Defending:	1st. Defender
	In a 10x15 yard grid, two groups of players will play 1v1 bouts. One group of players will serve to the other and defend the player with the ball, applying the principles of 1 <sup>st</sup> . defender. The play is over when one player scores or goes out of bounds. The next 1v1 will commence with a service from the defender. Players will switch sides after their turn is over.	<ul> <li>Angle of approach</li> <li>Speed of approach – Approach fast arrive slow</li> <li>Body Shape- knees bent, on the balls of their feet</li> <li>Front foot tackle vs. back foot tackle if the ball gets away from 1<sup>st</sup> attacker</li> <li>PRESSURE/DELAY</li> </ul>
wkiki šports-graphick.com	will switch sides after their turn is over.	Time: 15 minutes
Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	3v3 Defending: In a 30x35 yard grid with one cone goal on each 35 yard goal line, play 3v3 matches. Each team of 3 tries to score on the opponent's goal.  Coach: Focus on 1 <sup>st</sup> and 2 <sup>nd</sup> defenders	<ul> <li>2<sup>nd</sup> Defender</li> <li>Position themselves 30 degrees off the 1<sup>st</sup> defender</li> <li>Recognize if they can compress the space between them if the 1<sup>st</sup> defender has 'tight' pressure on the 1<sup>st</sup> attacker</li> <li>Can track players immediately off the ball</li> <li>There can be more than one 2<sup>nd</sup> defender</li> <li>COVER</li> </ul> Time: 15 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
www.aports-graphics.com	5v5 Defending to 4 Goals: In a 40x45 yard grid, two teams are trying to score in any of the 2 goals opposite them. Help the 2 <sup>nd</sup> and 3 <sup>rd</sup> defenders to work to maintain a good defensive shape.  Coach: One team will play a 2-1-2 and the other will play 3-2.  • Add off-sides after a while	<ul> <li>3<sup>rd</sup> Defender</li> <li>Track attackers making runs away from the ball</li> <li>Provide balance away from the ball</li> <li>Tighten up the space to cut off passing, dribbling, shooting lanes</li> <li>BALANCE</li> <li>Reinforce positive decision by communicating with the 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> defenders.</li> <li>Time: 20 minutes</li> </ul>
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching	& review session. Time: 5-10 Minutes

## U12 Activities - Group Defending

Objective: To improve the abilities of the players to work as a defending unit to be more effective in a zonal defense

Technical Warm up	Organization	Coaching Pts.
www.sports-graphics.com	2v2 to Two Small Goals: In a 15x20 yard grid with small goals on each end line, play 2v2 matches. Coach will serve the ball. This way the players have to recognize very quickly who will be the pressing defender and covering defender. Once the ball goes out of bounds or a team scores, teams rotate and coach reloads the game.	<ul> <li>Visual cues recognition:         <ul> <li>Who is the 1<sup>st</sup> and 2<sup>nd</sup> def.</li> </ul> </li> <li>1<sup>st</sup> Defender must:         <ul> <li>Approach fast, arrive slow</li> <li>Body and feet position</li> <li>Forces the attacker to put head down</li> </ul> </li> <li>2<sup>nd</sup> Defender must:         <ul> <li>Tell 1<sup>st</sup> def. where to push attacker. Communicate</li> <li>Cover for 1<sup>st</sup> def. at 30 degree angle</li> </ul> </li> <li>Time: 15 minutes</li> </ul>
Small Sided Game	Organization	Coaching Pts.
	4v4+1 to 4 Goals: In a 30x40 yard grid two teams will play to score in any of the two opponent's goals. The +1 player will play with the team in possession. In this game we will play with off-sides at the midline.  Coach: Concentrate on how quickly the defending team organizes itself in order to stop the attacking team's attack.	<ul> <li>How quickly do we recognize who needs to pressure the ball         <ul> <li>Closer player to ball</li> <li>Delay</li> </ul> </li> <li>Support the 1<sup>st</sup> defender         <ul> <li>Cover for 1<sup>st</sup> def.</li> </ul> </li> <li>Communication – Verbal Cues</li> </ul>
www.sports-graphics.com		Time: 15 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	5v5+1 to 6 Goals: In a 40x50 yard grid, two teams will try to score in any of the three opponent's goals. The +1 player plays for the team in possession.	<ul> <li>All of the above</li> <li>Balance and concentration         <ul> <li>Closing down passing and running lanes</li> </ul> </li> <li>Moving together and squeezing space         <ul> <li>When the opposition dribbles backwards or makes a square and back pass</li> </ul> </li> <li>Don't over squeeze forward. 1<sup>st</sup> def. pressure will determine. If no pressure, reset your defense         <ul> <li>Time: 20 minutes</li> </ul> </li> </ul>
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching a	& review session. Time: 5-10 Minutes

## U12 Activities - Combination Play

Objective: To assist players to recognize when to combine with teammates and what combination is appropriate to use

Technical Warm up	Organization	Coaching Pts.
TAKE-OVER  OVERLAP  www.sports-graphics.com	Dutch Square: Half the players create a square in a defined space with a ball. Players without balls are in the middle and check to receive a pass from outside players. Once they are inside, players have the ball and they look to connect a pass with another outside player. Review technique of passing & receiving  ➤ Introduce Take Overs  ➤ Introduce Wall Passes  ➤ Introduce Overlaps  Time: 15 minutes	<ul> <li>General</li> <li>Quality technique while passing and receiving</li> <li>Be patient &amp; let opportunities develop</li> <li>Positive environment to encourage creative and instinctive play</li> <li>Communication</li> <li>Takeover</li> <li>2<sup>nd</sup> attacker runs directly at the 1<sup>st</sup> attacker from the opposite direction</li> <li>1<sup>st</sup> attacker protects the ball from</li> </ul>
Small Sided Game	Organization	the 1 <sup>st</sup> defender by keeping body
www.sports-graphics.com	2v2 to 4 Goals: Two teams trying to score through the cone goals by passing or dribbling, looking for the appropriate chance to execute a combination. Stress the opportunities to combine (wall passing, overlaps, and takeovers).  Time: 15 minutes	between ball and defender  •1 <sup>st</sup> attacker leaves the ball and 2 <sup>nd</sup> attacker takes the ball using same foot (right to right or left to left)  •Simple communication: "take" or "leave"  Wall Pass  •1 <sup>st</sup> attacker dribbles at 1 <sup>st</sup> defender  • 2 <sup>nd</sup> attacker is slightly ahead of defender in good supporting angle
Exp. Small Sided Game	Organization	turned sideways on  • 1 <sup>st</sup> attacker reads defenders and
www.sports-graphics.com	3v3 or 4v4 +1: In a 25x30 yd. grid, two teams of 3 or 4 players, each with a neutral player who plays for the team in possession of the soccer ball, will play to score by passing through the cones. A goal scored after a combination play is worth 5 points.  Time: 20 minutes	supporting cues; decide to dribble or play a wall pass  • Disguise, deception of pass, and runs  • Accuracy and quality of pass  • Look for opportunities to create numbers up situations (2v1, 3v1 etc)  Overlap  •1 <sup>st</sup> attacker dribbles at 1 <sup>st</sup> defender creating space for 2 <sup>nd</sup> attacker to overlap into; ball gets played into live space
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching <b>Minutes</b>	g & review session. <b>Time: 5-10</b>

### U12 Activities - Finishing from Combination Play

Objective: To improve the ability of the players to recognize opportunities to finish from combination play

Technical Warm up	Organization	Coaching Pts.
www.sports-graphics.com	Shooting Warm-up: Set up two goals about 40 yards apart and the width of the box, with GK's in each. The players get in groups of two and they will pass and move throughout the area experimenting with different combinations and shooting at the GK's when he/she signals.  Coach: Concentrate on the following combinations:  • Wall Passes • Take Overs • Overlaps	<ul> <li>Technique of passing and receiving – First Touch</li> <li>Verbal cues – such as:         <ul> <li>"1,2 – 1, 2"</li> <li>"Takeover"</li> </ul> </li> <li>Visual cues – such as         <ul> <li>Body position</li> <li>Angel of Support</li> <li>Timing of runs</li> </ul> </li> <li>Accurate of the final pass         <ul> <li>Time: 15 minutes</li> </ul> </li> </ul>
Small Sided Game	Organization	Coaching Pts.
over aports graphics con	3v3+1 +GK's: In the same area as above, two teams of 3 players each and a neutral player helping the possession will try to score goals after penetrating with combination play for 5 points, or score without combining for 1 point.	<ul> <li>Players ability to recognize visual and verbal cues</li> <li>Body position,</li> <li>Angel of Support</li> <li>Timing of runs</li> <li>Communication</li> <li>Technical Speed</li> <li>Opportunities to score</li> <li>Shots vs. placement passes</li> <li>Time: 15 minutes</li> </ul>
Exp. Small Sided Game	Organization	Coaching Pts.
Www.sports-graphics.com	4v4 +4 On-Deck: In the same area as above, two teams play soccer. One team is on deck waiting outside the field. The first team to score two goals stays on the field. The losing team is replaced by the on-deck team. If the teams take a long time to score, then give each team a max of 2-3 minutes to score. The team that has been the longest on the field will be replaced by the on-deck team.	<ul> <li>All of the above</li> <li>Quality of 1<sup>st</sup> touch</li> <li>Reinforce combo play</li> <li>Help players recognize the visual cues by telling players to constantly survey the area</li> <li>Quick support</li> <li>Opportunities to shoot and finish</li> </ul> Time: 20 minutes
Game	Organization	Coaching Pts.
	If 6v6, play in a 45x60 yd. field. If 8v8, play	All of the above
6v6 to 8v8 Scrimmage	in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.  Activities to reduce heart rate, static stretching a	Time: 30 minutes

### U12 Activities - Switching the Point of Attack

Objective: To help the players recognize when and how to switch the attack from crowded areas to areas with less defensive traffic

Technical Warm up	Organization	Coaching Pts.
Small Sided Game	Pass and Move: Split players into groups of 3 or 4 (color-coded). Each group has a ball, interpassing within their group. All groups are in the same grid playing through each other. (30x40 yard grid).  Coach: have the players do the following  Pass using three touches only Striking short, short and long passes Striking short and long passes Organization	<ul> <li>Technique of passing and receiving         <ul> <li>Passing with all surfaces</li> <li>First touch</li> <li>Getting in line with the ball</li> </ul> </li> <li>Quick and proper angle of support</li> <li>Communication – Verbal Cues         <ul> <li>Time: 15 minutes</li> </ul> </li> <li>Coaching Pts.</li> </ul>
www.sports-graphics.com	4v4 to 4 Goals: Two teams trying to score in their opponents goals. If the players manage to score by switching the point of attack, the goal is worth 5 points. The playing area is a 30x40 yard grid.	<ul> <li>Play in the direction you are facing</li> <li>Play short 1 touch passes to draw the defense in, then switch the point of attack</li> <li>After switch is made, move to support the new point of attack</li> <li>Some attacking players give depth away from the ball – ready to receive the switch</li> <li>Angles and distances of support <i>Time: 15 minutes</i></li> </ul>
Exp. Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	5v5/6v6 to Six Goals In a 40 x 50 yard grid, players are divided into two teams. Play with six goals located on end lines (50 yard lines). Each team attacks & defends three goals. Teams score points by dribbling or passing through goals. A goal scored in the central goal is worth 1 point and goals scored in the side goals are worth 5 points after switching the point of attack.	<ul> <li>Play in the direction you are facing</li> <li>After switch is made, move to support the new point of attack</li> <li>Be patient, draw the defense in, then switch the point of attack</li> <li>Look to play the ball to space in front of the other outside player so he can penetrate with the dribble if possible</li> </ul> Time:20 minutes
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching &	& review session. Time: 5-10 Minutes

#### U12 Activities - Goalkeeping - Handling Breakaways

Objective: To improve the proper technique and decision making of goalkeepers when confronting an attacker in a 1v1 situation

#### Technical Warm up **Organization** Coaching Pts. Breakaway Goalie Warm up: • Coach should position behind GK are standing in a cone goal in a 12x24 the GK vard grid. Dribblers are at each end. • Crouching Position The GK will roll the soccer ball to the o arms down with hands dribbler that is 12 yards away. As the ball is touching the ground traveling, the GK will close down the space o palms facing forward and set his/her feet before the dribbler o bend knees decides to release the shot/pass into the o head and upper body goal. The GK will then step and attack the forward ball hands first for a save. Coach: Concentrate on the proper GK • GK should explode to the ball technique with hands and upper body so Time: 15 minutes they go in strong **Small Sided Game** Organization • Hands should be in a W shape, Game Situation Breakaway: extended away from the body A 40x50 yard grid is divided in three zones. with elbows slightly bent and Goal zones: 15 yards long by 40 yards wide the nose behind the hands to with goals and GK's, and the middle zone protect the face 20 yards long by 40 yards wide. Two teams • GK should go to the ground and all players with a ball. Number the sideways to create a barrier players from 1-5. Each team will attack a goal. When the coach calls the number, the behind the ball players with that number will try to score • Stay low. Do not stand up! Get by dribbling out of the central zone and closer to the ground and closer beating the GK. to the attacker **Version 2:** Assign a couple of defenders to • Approach the attacker at chase down the attackers. controlled speed Time: 15 minutes • GK tries to force attacker to go **Exp. Small Sided Game Organization** around him/her. This way GK 5v5 Breakaway Game: can try to win the soccer ball Two teams will play to produce a breakaway by a through pass to the goal • GK should be off the goal line zones or dribbling out of the central zone to engage the attacker as far inside a 20x40 yard central zone of a 40x50 away as possible yard grid. Once the player is inside the goal zone, he/she can beat the goalkeeper with a shot or dribbling by him/her. GK must come out to try to stop the attacker from scoring. Time: 25 minutes **Organization** Coaching Pts. Game If 6v6, play in a 45x60 yd. field. If 8v8, • All of the above play in a 55x80 yd. field. Play with 6v6 to 8v8 Scrimmage Goalkeepers and encourage them to Time: 30 minutes communicate with teammates. Activities to reduce heart rate, static stretching & review session. Time: 5-10 Minutes COOL DOWN

## U12 Activities - Goalkeeping - Handling Long Shots

Objective: To improve the Goalkeeper's ability to anticipate and get into good position to handle long range shots

Toological Mayor up	Overnination	Conchine Dto
Technical Warm up	Organization	Coaching Pts.
www.sports-graphics.com	Goalkeeper Technical Box:  Divide the players into two teams (Red and Blue). Each group has two soccer balls. The players and GK's will be inside one half of the field, passing and moving freely. GK's will call for the ball.  Coach: Start with  A. GK passing and receiving with their feet  B. GK collecting balls on the ground. All passes are low  C. GK collect medium height and high balls. All passes are from a distance.	<ul> <li>Make sure that all passing &amp; receiving, catching and distribution techniques are clean</li> <li>GK must communicate with field players</li> </ul> Time: 15 minutes
Small Sided Game	Organization	Coaching Pts.
	2v2 or 3v3 + Targets and GK's: The teams to score from a distance after a player has passed and received the soccer ball from the target player. Version 2: The players can shoot without using the targets. Targets can finish rebounds.	<ul> <li>Coaches should position behind the GK's</li> <li>Proper Starting position</li> <li>Cut down the angle of the shooter and get set as he/she prepares to shoot</li> <li>Communicate with defenders to prevent the shot</li> </ul>
www.sports-graphics.com		Time: 15 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
	<ul> <li>4v4, 5v5 or 6v6:</li> <li>Play in a 45x 60 yard grid with goals. Players will be awarded points on the goals they scored depending on the distance from goal:</li> <li>From outside the box: 5 points</li> <li>From the inside the 12 to 18 yard line: 3points</li> <li>From inside the 12 yard line: 1point</li> </ul>	<ul> <li>Coaches should position behind the GK's</li> <li>Command their box</li> <li>Communicate with defenders</li> <li>GK in corners and free kicks         <ul> <li>Organize defenders quickly</li> <li>Be commanding</li> <li>Maintain vision of the ball</li> </ul> </li> </ul>
www. Paports-graphics com		Time: 20 minutes
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates. During this game, the coach will award each team several corner kicks and free-kicks from about 20-25 yards out.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching & 1	review session. Time: 5-10 Minutes

## U12 Activities - Goalkeeper Distribution

Objective: To improve the GK's ability and decision making in ball distribution with his/her hands and feet

Technical Warm up	Organization	Coaching Pts.
A A A	Group Passing and Moving with GK's:  Players will pass and move and GK will call for the ball and first return the pass with:  • Feet ( 2 touches)  • Scoop and throw  • Catch and throw  Coach: Work on the techniques of catching and distributing the ball properly to the appropriate side/player on the field.	<ul> <li>How to receive and pass the soccer ball with his/her feet</li> <li>Catching Technique</li> <li>Highest point on high balls yelling Keeper</li> <li>Technique of throws: <ul> <li>Bowl</li> <li>Baseball</li> <li>Sling</li> </ul> </li> <li>Time: 15 minutes</li> </ul>
Small Sided Game	Organization	Coaching Pts.
www.sports-graphics.com	5v5 + GK as Targets: In a 40x50 yard grid, divide the team into two teams of 5. Each team has a GK in a 3 yard end zone. The team scores a point when they connect with the GK. The GK must restart the game by distributing the soccer ball with his hands as soon as possible. When the defending team regains the soccer ball, it must be passed to the GK so he/she can distribute it with his/her feet.	<ul> <li>Distribution with the foot         <ul> <li>Be in line with the ball to receive</li> <li>Take a first touch away from the middle of the field, if you have time</li> <li>2<sup>nd</sup> is the touch pass</li> <li>Practice using the left and right foot</li> </ul> </li> <li>Distribution with hands         <ul> <li>Quick look at the pitch to ID who is in the best position</li> <li>Decide quickly what throw to use</li> <li>Concentrate on accuracy</li> </ul> </li> <li>Times: 15 minutes</li> </ul>
Exp. Small Sided Game	Organization	Coaching Pts.
wex sports-graphics.com	6v6+Gk: In 40x50 yard gird with full size goals, two teams will play. Every time the GK has possession of the ball, he/she will distribute the soccer ball with a throw or with his/her feet.  Coach: Get players to open up as soon as GK gets the ball so he/she can have good options to serve the ball to.	<ul> <li>All of the above</li> <li>To use feet</li> <li>Move away from goal area <ul> <li>Communicate by saying</li> <li>"Drop" or "Back"</li> <li>Be in line w/soccer-ball to receive or clear it</li> </ul> </li> <li>Team: <ul> <li>Players need to open up quickly facing the field in order to receive the ball</li> </ul> </li> <li>Time: 20 minutes</li> </ul>
Game	Organization	Coaching Pts.
6v6 to 8v8 Scrimmage	If 6v6, play in a 45x60 yd. field. If 8v8, play in a 55x80 yd. field. Play with Goalkeepers and encourage them to communicate with teammates.	• All of the above  Time: 30 minutes
COOL DOWN	Activities to reduce heart rate, static stretching a	& review session. Time: 5-10 Minutes

#### **Inside-Outside Activity Description Coaching Objective** Passing and receiving Coach sets up a 30x30 yard grid. Coach separates the players into 2 groups technique with 1 soccer ball for every 2 players. Proper 1<sup>st</sup> touch 1 group of players, without soccer balls, (preparation touch) spread out around the perimeter of the grid. These are the **Outside** players. The other group, with soccer balls, Vision to locate outside position themselves inside the grid. These players players are the **Inside** players. The Inside players dribble around and look for an outside player to pass their soccer ball to. \*Variations: Outside players can serve the soccer balls in The Outside player now dribbles in and air for inside players to becomes an Inside player while the former receive and dribble or pass Inside player finds a place on the Outside. back out. After an outside Coach can time how long it takes all player serves, he players to receive and pass 10-15 times. immediately enters the grid and looks for a player to receive a ball from.

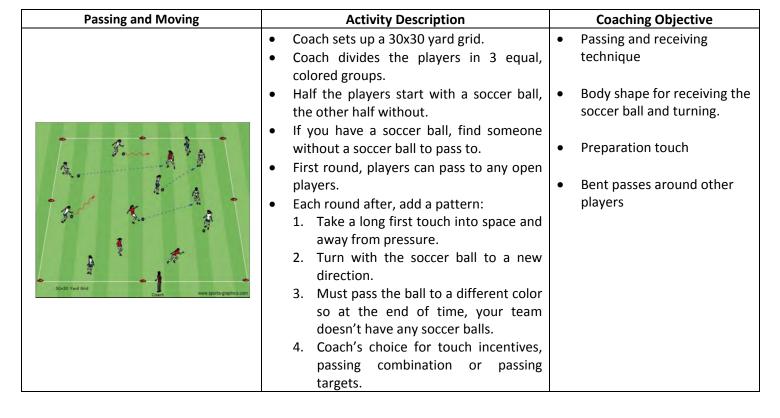
#### Coach sets up a 25x35 yard grid. Passing and receiving technique Coach separates the players into groups of 4 or 5. Body shape for receiving Each group has 1 soccer ball. the ball. 2 groups enter the grid and independently pass the soccer ball within their group. Preparation touch The groups are passing the soccer ball from end to end without interfering with Maintaining group shape the other group. and positional discipline Outside players can move up and down (maintain a kite shape) the sideline while the end players can move side to side on their end line. (5<sup>th</sup> player, if needed, maintains a central \*Variation: Groups must position for his group) have a certain number of Groups can have a competition to see passes before playing the which group can get the ball from end to soccer ball to the other end end the most without interfering with the of the field. other group. Neither team defends the other.

**Activity Description** 

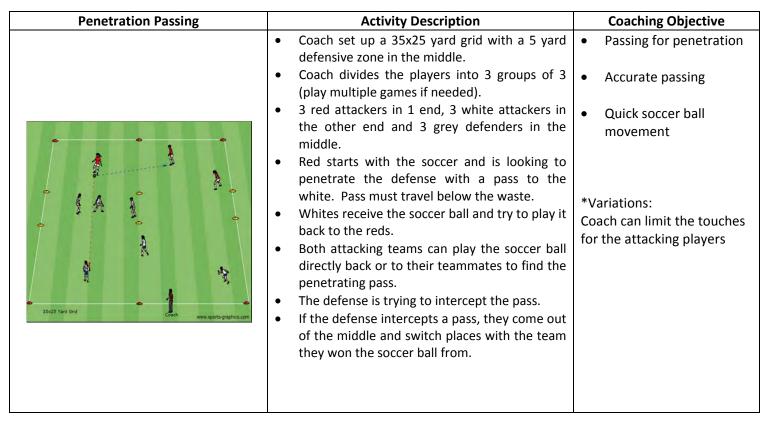
**Coaching Objective** 

Simultaneous 4v0 or 5v0 Pattern Play

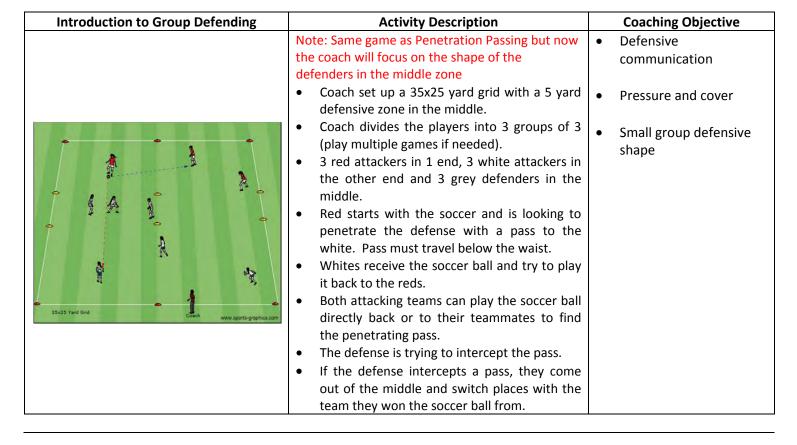
Combination Square	Activity Description	Coaching Objective
Grey plases to Red and received is bed in a different quarter of the field distribution of the f	<ul> <li>Coach sets up a 30x30 yard grid which is sectioned in quarters.</li> <li>Coach selects 4 or 5 players to wear vests and they can roam around the entire grid in order to give support to the other players.</li> <li>Players in vests do not have soccer balls but all other players do.</li> <li>Players with soccer balls dribble around the grid and try to connect with the vested players.</li> <li>However, in order for this to happen, the player with the soccer ball must pass to a vested player in a different quarter and the pass back must be into a 3<sup>rd</sup> quarter.</li> <li>The player with the soccer ball now looks for another vested player to combine with.</li> <li>How many combinations can each player make in 1 minute?</li> <li>Coach can rotate the vested players each round.</li> </ul>	Recognizing and using open space



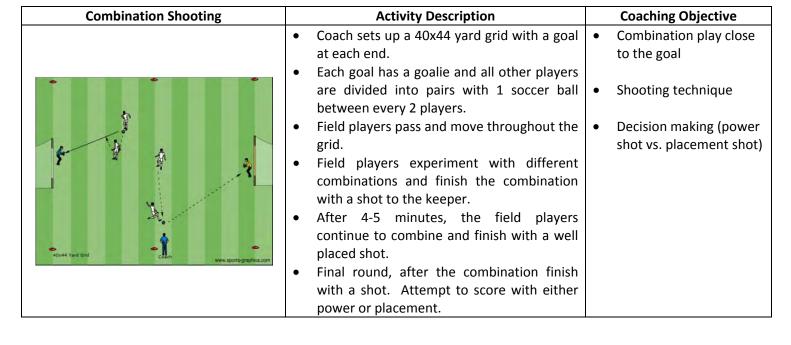
Colors Passing	Activity Description	Coaching Objective
Colors Passing	<ul> <li>Activity Description</li> <li>Coach sets up a 30X40 yard grid.</li> <li>Coach divides the players into 2 teams, 1 red team and 1 white team.</li> <li>1 teams starts passing the soccer ball but must pass the ball to the opposite colored team.</li> <li>White must pass to red and red must pass to white.</li> <li>The soccer ball can never stop moving.</li> <li>Once the players are comfortable passing</li> </ul>	Coaching Objective     Communications     Technical passing     Decision making
30x40 Yard Grid www.sports-graphics.com	the soccer ball, the coach can change the pattern:  O Red, red then white O Red, red then white, white  Coach can limit touches or surfaces to receive and play the soccer ball with.	



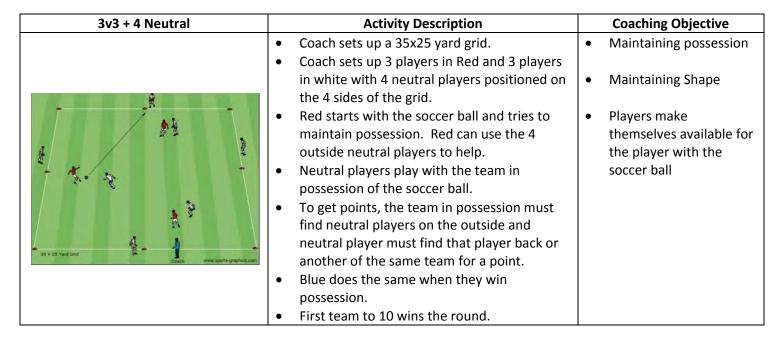
Introduction to Pressure-Cover	Activity Description	Coaching Objective
	<ul> <li>Coach sets up a 35x25 yard grid. Several groups will use the same space.</li> <li>Coach divides the players into groups of 3 who will be identified as players A, B &amp; C.</li> </ul>	<ul> <li>Pressuring opponent while the soccer ball is traveling</li> </ul>
35x23 Yard Ord (several groups in same space)  www.sports-graphics.com	<ul> <li>Players A and B are about 4-5 yards apart with 1 soccer ball. Player C is about 12-15 yards away.</li> <li>Players A and B pass the soccer ball back and forth. After 4-5 passes, Player A passes to player C.</li> <li>Player B approaches Player C to apply pressure to the soccer ball. At the same time, Player A provides appropriate cover for Player B.</li> <li>Player C attempts to split Players A &amp; B with a dribble or a split pass to the coach.</li> <li>Reset scenario with players taking different roles.</li> </ul>	Applying proper cover behind and at an angle to pressuring player



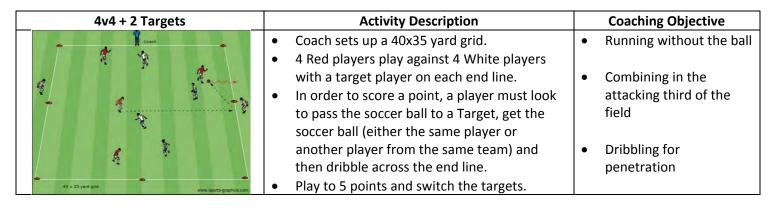
Middle Zone Shooting (Sequence Shooting)	Activity Description	Coaching Objective
Colech www.sports-graphics.com	<ul> <li>Coach sets up a 60x44 yard grid with a goal at each end. The grid is divided into 3 zones.</li> <li>Coach separates the players into 2 teams; a red team and a white team. Each player has a soccer ball.</li> <li>Both teams number themselves 1-6 (or 1-number of players).</li> <li>The red team shoots at one goal and the white team shoots at the other.</li> <li>Both teams start in the middle zone and they are dribbling their soccer balls through each other.</li> <li>On the Coach's command, red player #1 and white player #1 dribble out of the zone and shoot on goal. When they are safely out of the way, Player #2 dribbles out and shoots.</li> <li>Players retrieve their soccer balls and reenter the middle zone.</li> <li>Players in the middle zone must actively dribble.</li> </ul>	<ul> <li>Proper shooting technique</li> <li>Long range and short range shots</li> <li>Deceptive shooting (toe, inside foot, outside foot and laces)</li> <li>Mechanics of shooting on the run</li> </ul>

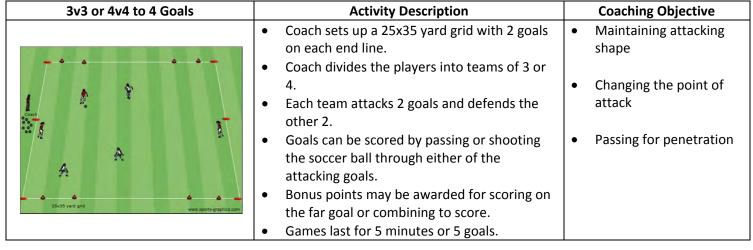


2v2 +2	Activity Description	Coaching Objective
	<ul> <li>Coach sets up a 20x20 yard grid.</li> <li>Two teams look to play the soccer ball to a target player on opposite sides of the grid.</li> </ul>	Movement with and without the ball
	<ul> <li>If they play the soccer ball to the target and receive it back, they look to switch directions and play the ball to the other target.</li> </ul>	Passing and receiving techniques
	• If they play the soccer ball to 1 target, they are awarded 1 point. If they can play to both targets, without losing possession, it counts as 3 points.	Transition to the opposite side of the field
20 X 20 Yank Grid Coach www.sports-graphics.com	<ul> <li>Target players must constantly move along their line to show for the ball.</li> </ul>	
	Each game lasts 3 minutes.	

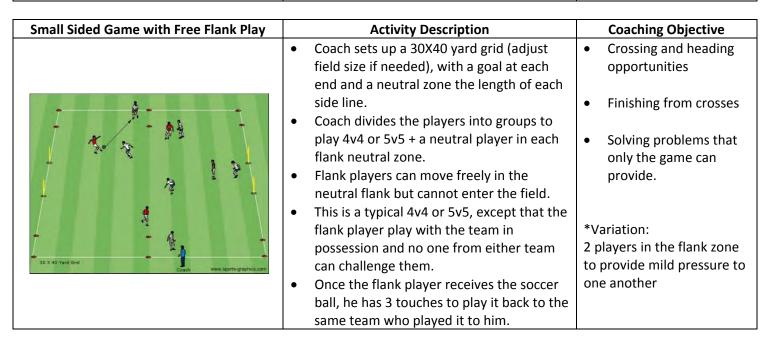


4v4 to 6v6 to End Zones	Activity Description	Coaching Objective
	• Coach sets up a 30x40 yard grid with a 5 yard end zone at each end.	Combination play
	<ul> <li>Coach sets up 2 teams of 4 to 6 players, 1</li> <li>Red team and 1 White.</li> </ul>	1v1 challenges
	The Red attacks one end zone and defends the other.	Decision making
** 1	The team in possession of the soccer ball can dribble into the end zone or pass.	*Variations:
	Teams can try to combine with a wall pass, take-over or over-lap to get into the end	Coach can add a neutral player.
30 x 40 yard grid	zone.	Coach can award players for
mem.aporary/aproxisorit	Play games for 4 minutes or 4 goals; play	dribbling to score or passing
	again.	to score.





4v4 to 6 Goals	Activity Description	Coaching Objective
	<ul> <li>Coach sets up a 35x30 yard grid goals on each end line.</li> <li>Coach divides the teams in grou</li> </ul>	shape.
	<ul> <li>6 players.</li> <li>Each team attacks 3 goals and d goals.</li> <li>Each team tries to score by pass</li> </ul>	• Coach may chose to focus on defensive shape.
33x30 yard grid www.	soccer ball through any of the 3 their attacking end.  Coach can include a midfield line with off side.	goals in • Decision making



5v5 + 2 to GK's + 4 Bumper Players	Activity Description	Coaching Objective
* *	<ul> <li>Coach set up a 44x50 yard field with a goal at each end.</li> <li>Coach makes 2 teams with 5 field players + a</li> </ul>	<ul><li>Game decisions</li><li>Combination play</li></ul>
	goalie. Coach also appoints 4 players to be bumper players. 2 on each side line who can help whichever team has the soccer ball.	Using the width of the field to create attacking.
	Neutral can and should move up and down the side line to support the team in possession.	lanes through the defense
44 x 30 yerd field Creech Www.sporte-graphics.com	Play a regular game but the team with the ball has support on the flanks.	

